

**PENGEMBANGAN VIDEO TUTORIAL PENGGUNAAN
GOOGLE CLASSROOM DALAM PELAKSANAAN
PEMBELAJARAN JARAK JAUH DALAM MASA PANDEMI
COVID-19 BAGI DOSEN UNIVERSITAS NEGERI JAKARTA**

SKRIPSI



WAHYU MAKUTA RAMA EKA PUTRA

5235162754

*DITULIS UNTUK MEMENUHI PERSYARATAN DALAM MEMPEROLEH GELAR
SARJANA PENDIDIKAN*

**PROGRAM STUDI
PENDIDIKAN TEKNIK INFORMATIKA DAN KOMPUTER**

**FAKULTAS TEKNIK
UNIVERSITAS NEGERI JAKARTA**

2021

**DEVELOPMENT OF GOOGLE CLASSROOM UTILIZATION
TUTORIAL VIDEO IN IMPLEMENTATION OF DISTANCE LEARNING
IN THE COVID-19 PANDEMIC FOR LECTURERS OF
STATE UNIVERSITY OF JAKARTA**

WAHYU MAKUTA RAMA EKA PUTRA

ABSTRACT

COVID-19 is an epidemic that hit the world in early 2020. The government issued regulations that limit various social activities, including activities in educational institutions. Based on the circular letter of the Minister of Education and Culture of the Republic of Indonesia Number 36962/MPK.A/HK/2020 regarding Online Learning and Working from Home in the Context of Preventing the Spread of Corona Virus Disease (COVID-19) urges areas that have been affected by COVID-19 to apply online learning from home for students and for employees and lecturers to carry out work activities, or give lectures from home through various online means. Since the COVID-19 pandemic, lectures at Jakarta State University have been forced to switch to online Distance Learning (PJJ). However, there are still lecturers at the State University of Jakarta who are not familiar with implementing Distance Learning, and are not familiar with the technology used in its implementation. In addition, there is no tutorial media on the use of PJJ technology which was developed specifically for Jakarta State University lecturers. The purpose of this research is to develop a video tutorial media using Google Classroom as one of the PJJ platforms which is specifically for lecturers at the State University of Jakarta. The development method used in this study is the Luther – Sutopo (Authoring) method with reference to the principles of multimedia design, namely the principles of coherence, segmentation, and modality. The resulting product is a video tutorial that is feasible in terms of material and media and is very good for use by lecturers at the State University of Jakarta.

Keywords: COVID-19, Tutorial Video, Google Classroom, Authoring Luther – Sutopo, Multimedia Design Principles.